

**PATENT APPLICATION FEE DETERMINATION RECORD**

Effective December 29, 1999

Application or Docket Number

09/644793

**CLAIMS AS FILED - PART I**

(Column 1) (Column 2)

FOR	NUMBER FILED	NUMBER EXTRA
BASIC FEE		
TOTAL CLAIMS	16 minus 20 = *	
INDEPENDENT CLAIMS	1 minus 3 = *	
MULTIPLE DEPENDENT CLAIM PRESENT		

\* If the difference in column 1 is less than zero, enter "0" in column 2

**CLAIMS AS AMENDED - PART II**

(Column 1) (Column 2) (Column 3)

AMENDMENT A	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	Minus	**	3
Independent	Minus	***		=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

SMALL ENTITY  
TYPE  OR

RATE	FEES
	345.00
OR	690.00
OR	X\$ 9=
OR	X39=
OR	+130=
TOTAL	

OTHER THAN  
SMALL ENTITY

RATE	FEES
	690.00
OR	X\$18=
OR	X78=
OR	+260=
TOTAL	1690

SMALL ENTITY OR

RATE	ADDITIONAL FEE
X\$ 9=	
OR	X\$18=
OR	X78=
OR	+260=
TOTAL ADDIT. FEE	

OTHER THAN  
SMALL ENTITY

RATE	ADDITIONAL FEE
OR	X\$18=
OR	X78=
OR	+260=
TOTAL ADDIT. FEE	

(Column 1) (Column 2) (Column 3)

AMENDMENT B	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	Minus	**	20
Independent	Minus	***		=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

RATE	ADDITIONAL FEE
X\$ 9=	
OR	X\$18=
OR	X78=
OR	+260=
TOTAL ADDIT. FEE	

RATE ADDITIONAL FEE

(Column 1) (Column 2) (Column 3)

AMENDMENT C	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	Minus	**	20
Independent	Minus	***		=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

RATE	ADDITIONAL FEE
X\$ 9=	
OR	X\$18=
OR	X78=
OR	+260=
TOTAL ADDIT. FEE	

RATE ADDITIONAL FEE

• If the entry in column 1 is less than the entry in column 2, write "0" in column 3.  
 • If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."  
 • If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.